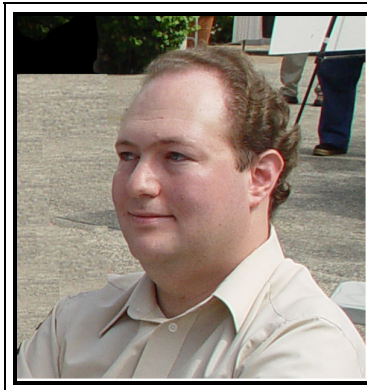
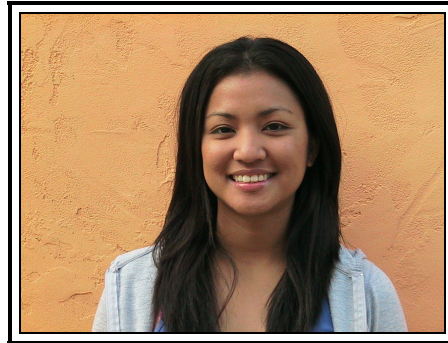


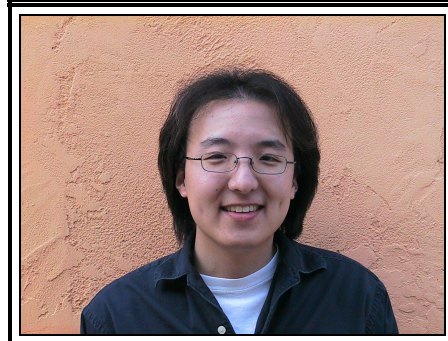
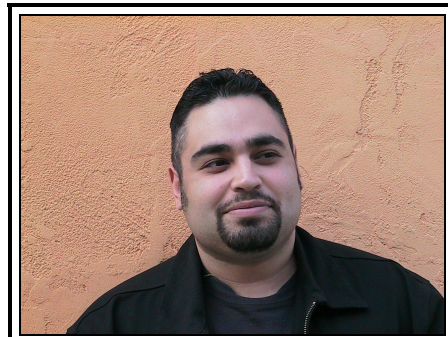
10 yr. old Eduardo Rodriguez demonstrating level design accomplishments at Art Gallery opening



Harry Evry, CEO Gamescapers, Author of *Beginning Game Graphics*, Thomson Publishers



Leila Pilien, USC Psychology Senior and DnA Evaluator



DnA Mentors, Victor Gomez and Bryan Yang.

DnA: Digital and Arts Curriculum Development Project Pilot Demonstration at USC IGM Art Gallery

On Thursday, March 24, 2005, as part of the *Mega-Metropolis* exhibit opening, Plaza de la Raza DnA program student, Eduardo Rodriguez, demonstrated his accomplishments in level design and 3D modeling at the IGM Gallery to a multi-generational crowd of interested observers. After only 7 classes with DnA Instructor, Harry Evry, the 10 yr. old was able to explain and demonstrate the process. Two of Eduardo's college mentors, Bryan Yang and Victor Gomez assisted with the Demonstration, accompanied by Artur Patkowski, USC IGM Art Gallery web designer.

An integral component of the USC IGM Art Gallery's DnA program is the decade-by-decade mentoring designed for optimum information transfer and change management necessary to keep abreast of rapid developments in digital technology. Students and mentors learn from their interaction with each other and the technology, then share their insights with those younger and older than themselves. The exchanges are dynamic, fun and creative, producing results that a student or mentor, working alone, would not be able to accomplish. All their work is overseen by Harry Evry, CEO, Gamescapers, and author of *Beginning Game Graphics*, publisher – Thomson Course Technology.

During the opening reception program, Paulina Kapuscinska, Cultural Attache, Consulate General Republic of Poland, presented Dr. Kedes, Director of the USC Institute for Genetic Medicine and DnA Project Director, a certificate of commendation for the Art Gallery's education and culture programs. Kedes, recipient of the coveted USC Faculty Senate's Distinguished Faculty Service Award is a groundbreaker in linking the arts and sciences and in community outreach. Senate Majority Leader, Gloria Romero and LAUSD Board of Education President, Jose, Huizar have praised and endorsed the DnA: Digital and Art Curriculum Development project.

Art Work of the Mega-Metropolis organizers: USC IGM Art Gallery & COFAC; Curated by Luis Ituarte; supported by El Dorado Tortilla Co.; Derek's; Wolakota Youth Council-West Coordinators; the School of Performing, Visual and Digital Arts @ Plaza de La Raza; Consulate General of the Republic of Poland; Gamescapers; Sun Utility Network; The Bunker Group; Wilson H.S. Environmental Science Academy; School Volunteer Program-Beyond the Bell Branch LAUSD, Autodesk Media, Phyllis Evry and John Prince Foundations.

Curator, Luis Ituarte, explains creative opportunity in the Mega- Metropolis to Polish Cultural Attache, Paulina Kapuscinska & opening reception guests.



Eduardo with mother and mentor Artur Patkowski at opening of *Art Work from the Mega-Metropolis*.

Scientific discovery and application are the main goals of the investigative programs at the IGM, but the Institute's major by-product is the production of new scientists for the world's research laboratories. The IGM emphasizes that training is neither an afterthought nor a luxury.